# **Podcast Studio Design:** Form, Culture and Technology

**Innovation Showcase – Design for Society** 

Room 4 26 Feb 2025 10:45 - 11.05



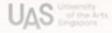


KIM LAU

Xi'an Jiaotong - Liverpool University **Academy of Film and Creative Technology** 

kim.lau02@xjtlu.edu.cn













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Form Culture Technology

### Introduction

#### Form: Evolution of Podcast

- Podcast was a new form coined in 2004, combining iPod and Broadcast.
- Originated as audio-only, portable, on-demand content.
- Expanded to include video and immersive elements

### Culture: Cultural Diversity and Storytelling

- This project address Podcast production and consumption in multicultural Singapore
- English, Chinese, Malay, Tamil are the official languages

### **Technology:** Innovative Production Spaces

• Evolved studio designs is required for podcast production in multicultural newsroom

# Media Production Hub Project - Singapore (2024)

#### **Multicultural Newsroom Production Hub**

 Podcast, video, and post-production spaces designed as a co-working hub with dedicated crews. Built in an existing space with Pillars and limited relocation of service trays and AC chiller pipes.

#### **Collaborative Design**

 Designed by a group of consultants led by Interior Design, encompassing Audio-Visual, Acoustics, M&E (Mechanical and Electrical). I was the Studio Consultant.

#### **Stakeholder Engagement**

 Involved diverse groups of engagement including different newsroom, business units and management

# Methodology



Typical consultancy design and implementation cycle

# RESULTS & DISCUSSIONS



### Main Cultural Differences

language, target audience, podcast hosts and guests

#### **English Production**

• First language of Singapore. Biggest group with wide range of topics, host and guests

#### **Chinese Production**

 Affiliations with Chinese speaking countries. Strong demand for immersive storytelling

#### **Malay Production**

Affiliations with Malay speaking countries.
Relaxed style and strong desire for a proper production space

#### **Tamil Production**

 Had to share with Malay Production, simple requirements.

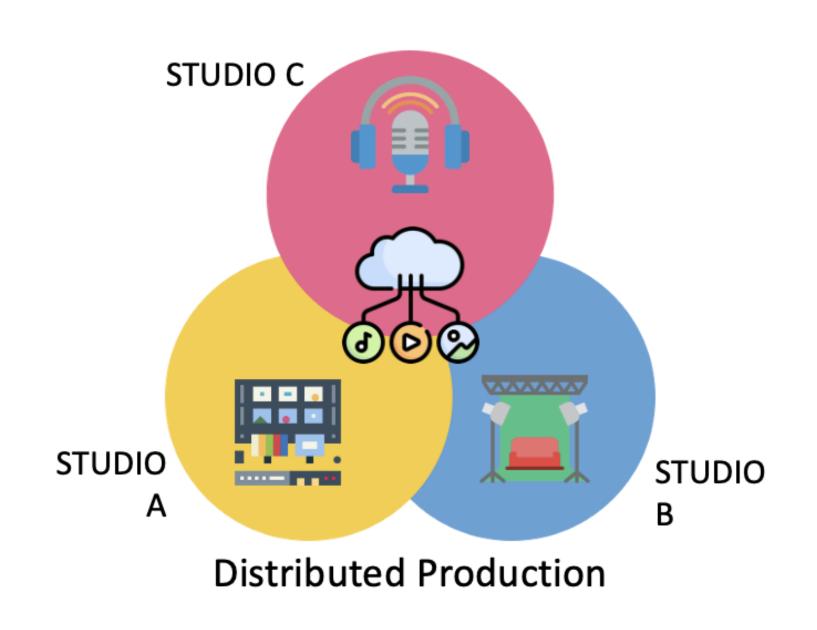
### Management

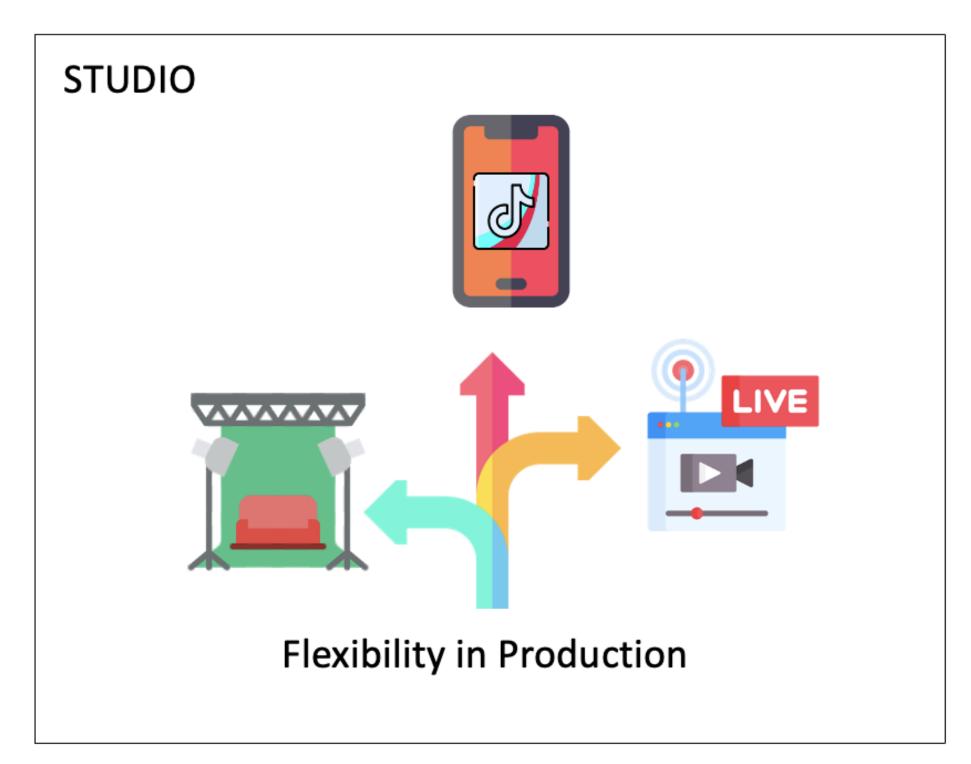
- Instagram-able every corner
- · No XR

#### **All Newsroom & Others**

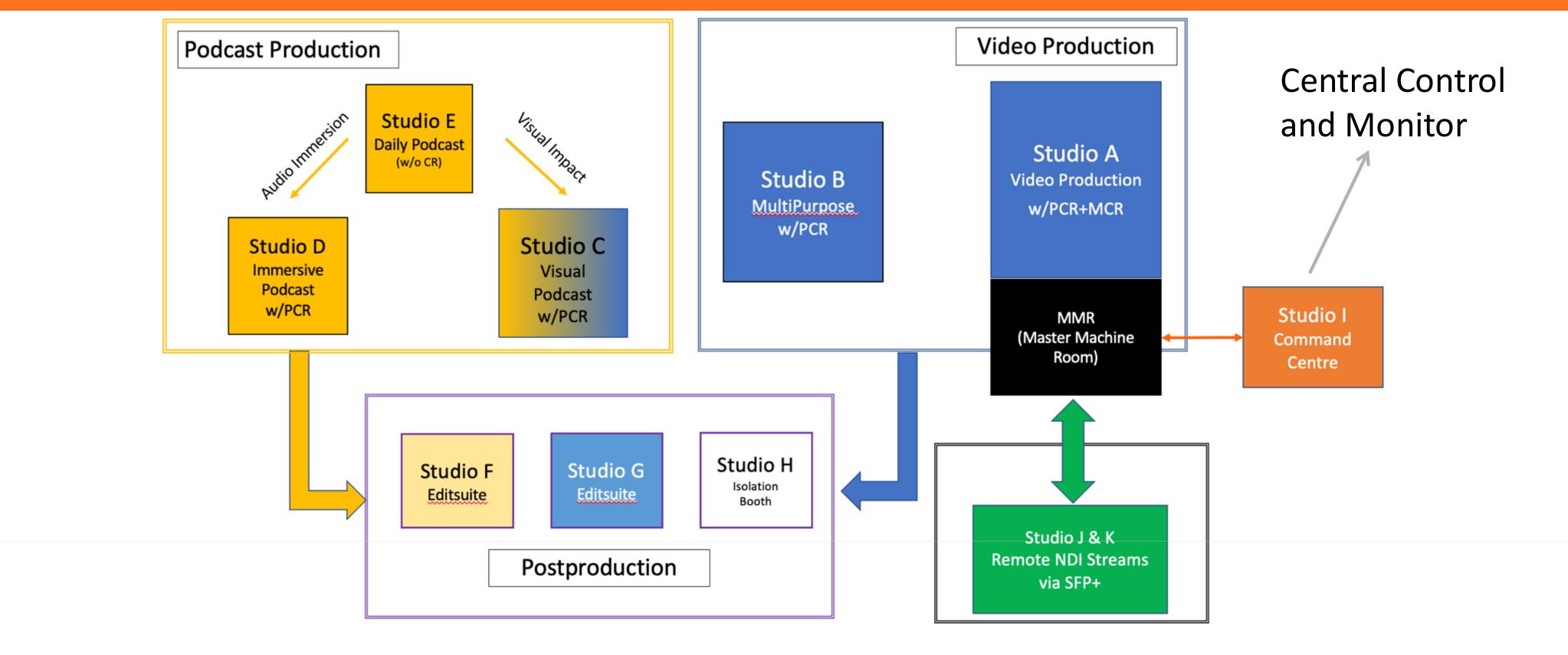
- Video space, cater for small music group
- Self service space

# Design Aims





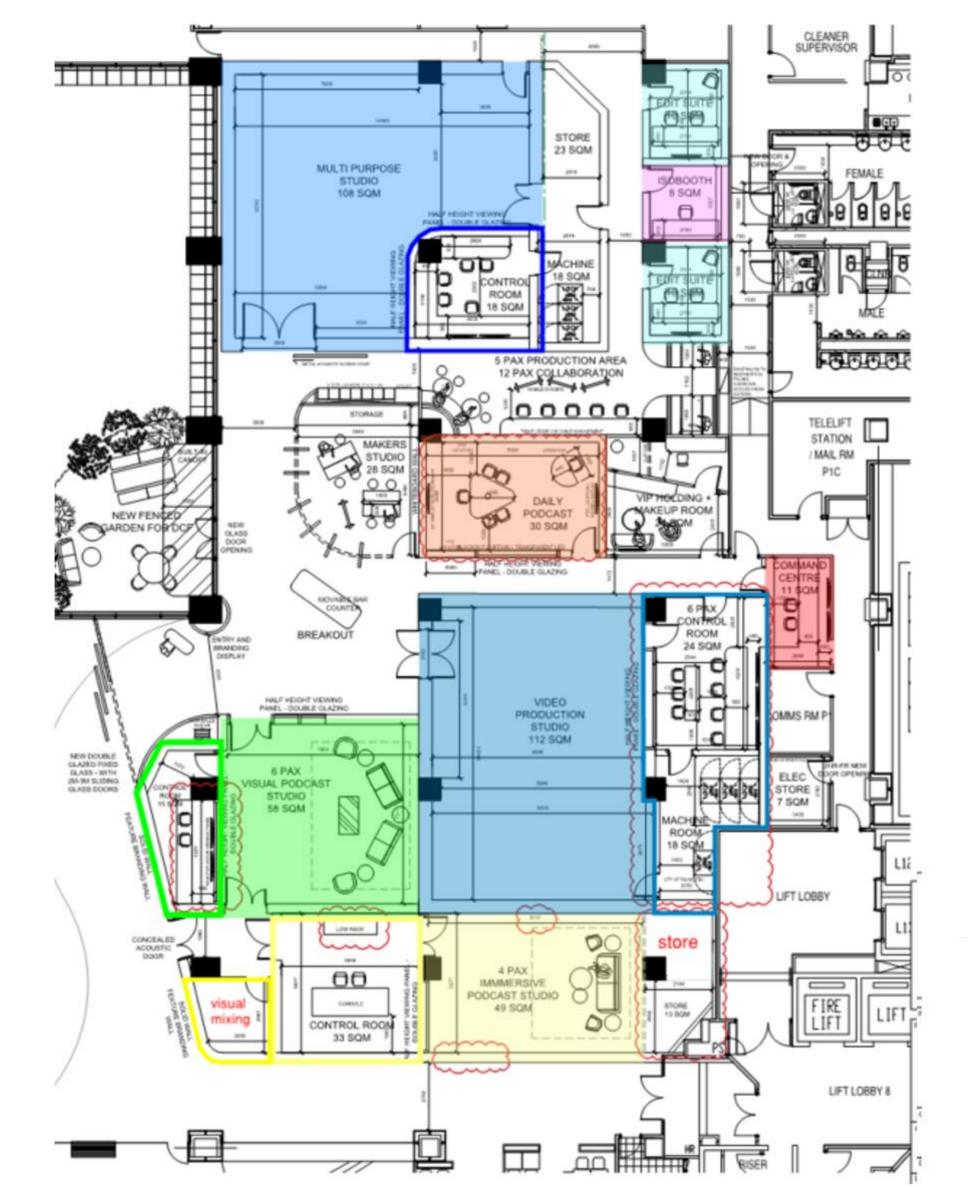
# Concept Design



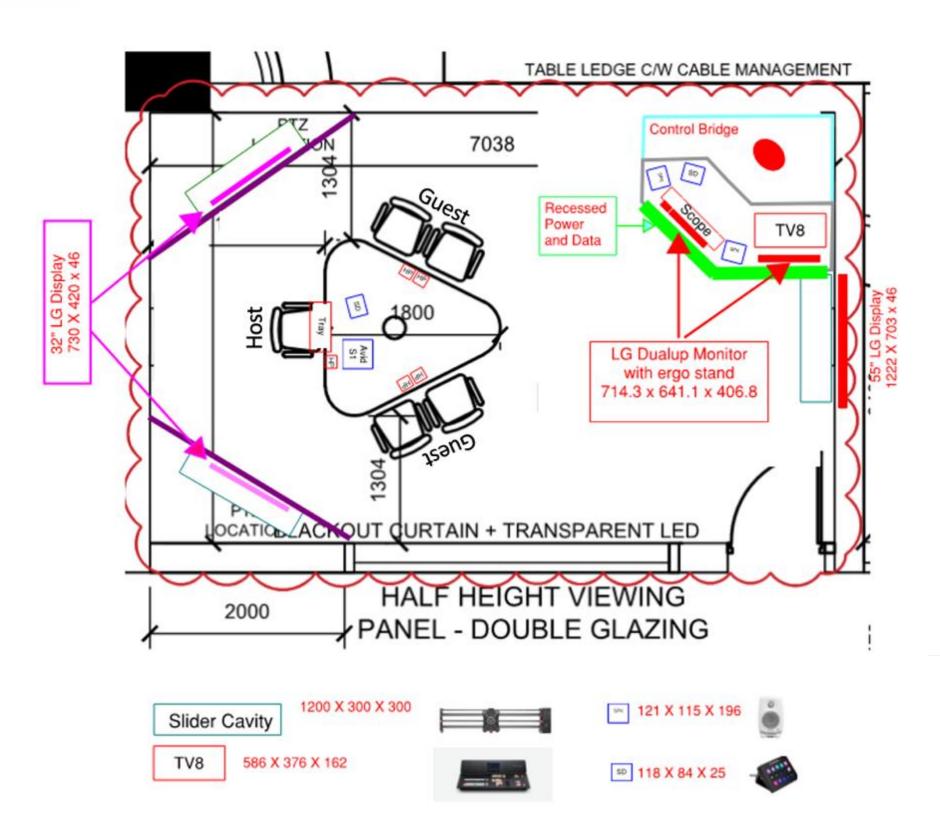
### Studio Layout

### Legend

Studio	Name
Α	Video Production Studio
	Virtual Production Control Room & Master Machine Room
В	Multipurpose Studio
	Multipurpose Control Room
С	Visual Podcast Studio
	Visual Podcast Control Room
D	Immersive Podcast Studio
	Immersive Podcast ACR & VCR
Е	Daily Podcast Studio
F&G	Edit Suites
Н	Isolation Booths
Ì	Command Center



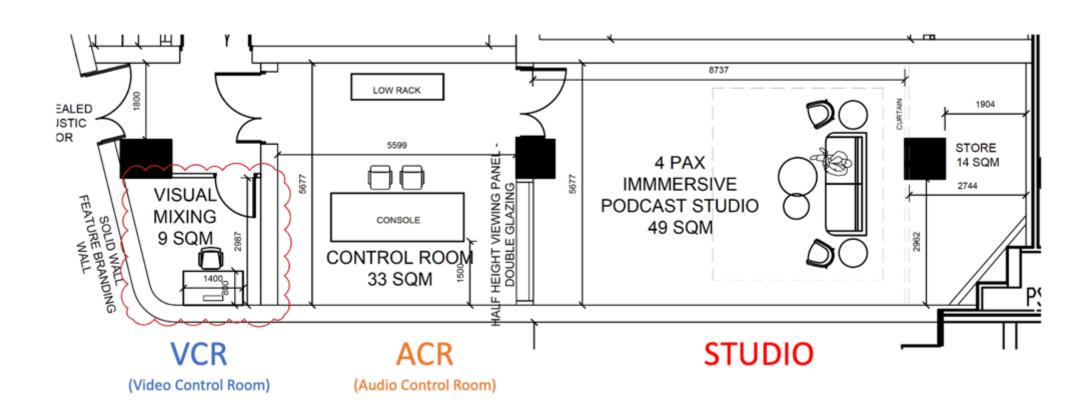
### Daily Podcast Studio – Layout





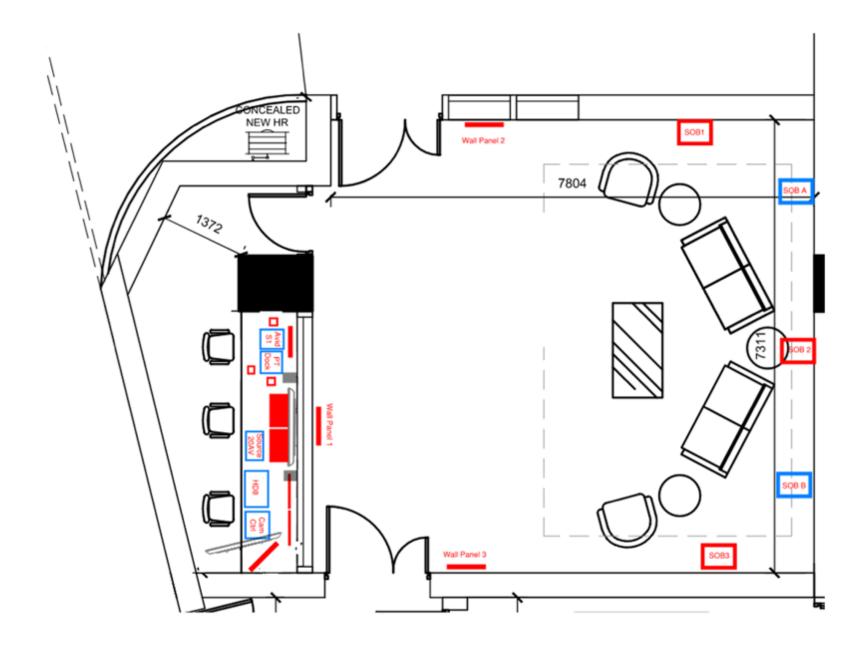


#### Immersive Podcast Studio - Layout



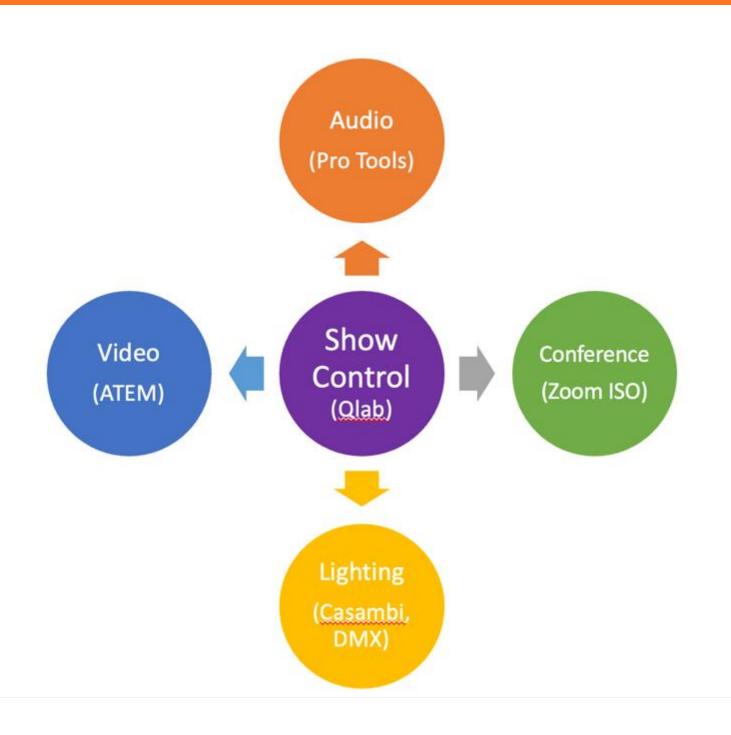


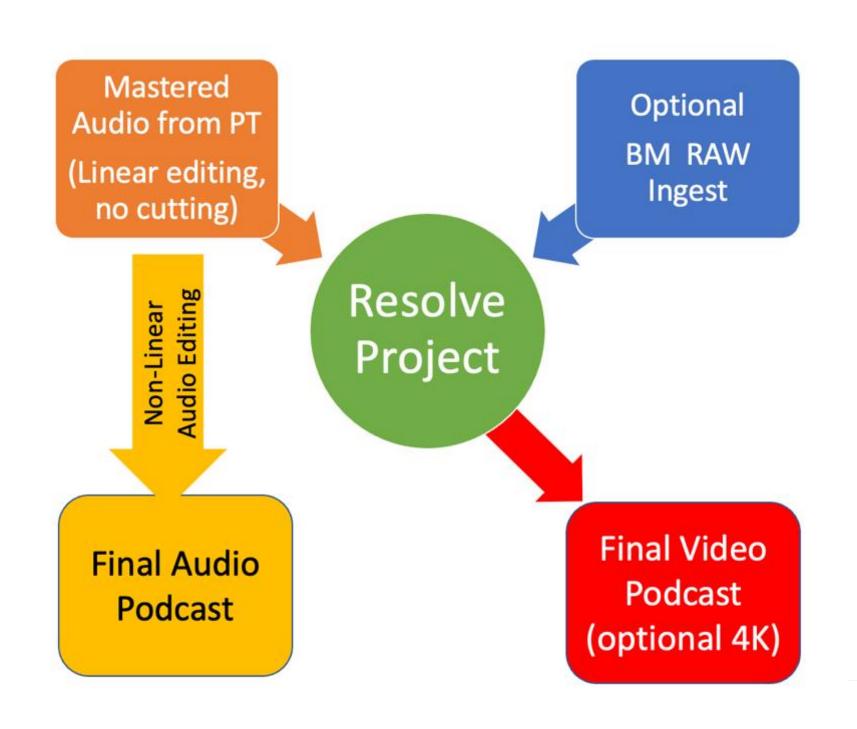
### Visual Podcast Studio - Layout



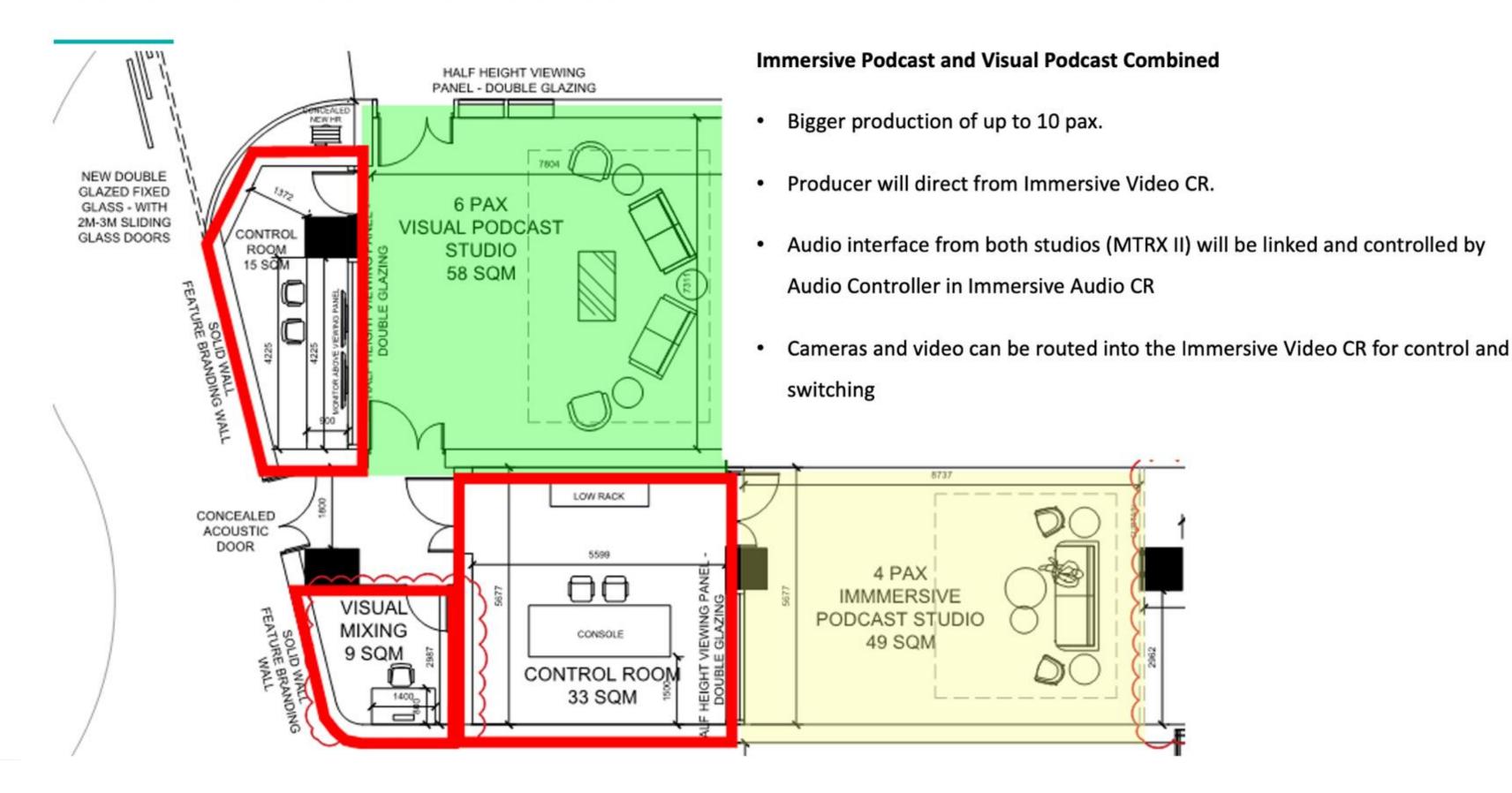


### Basis Workflow for Production and Postproduction



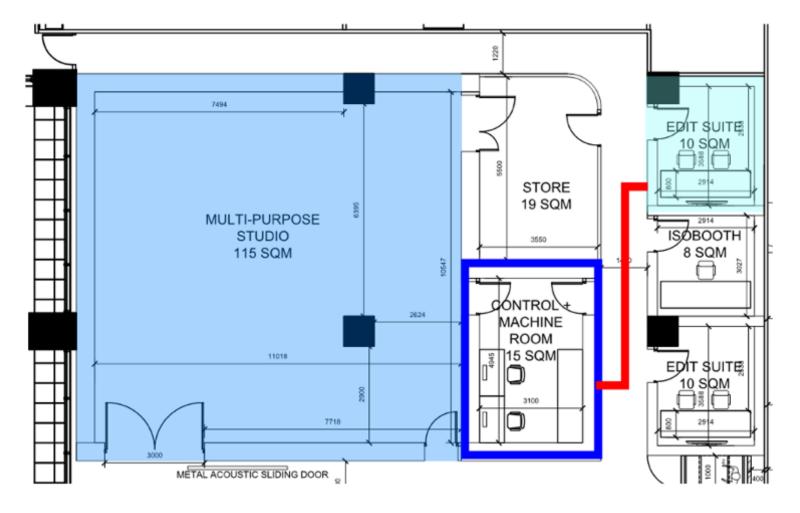


### **Combined Podcast Production**

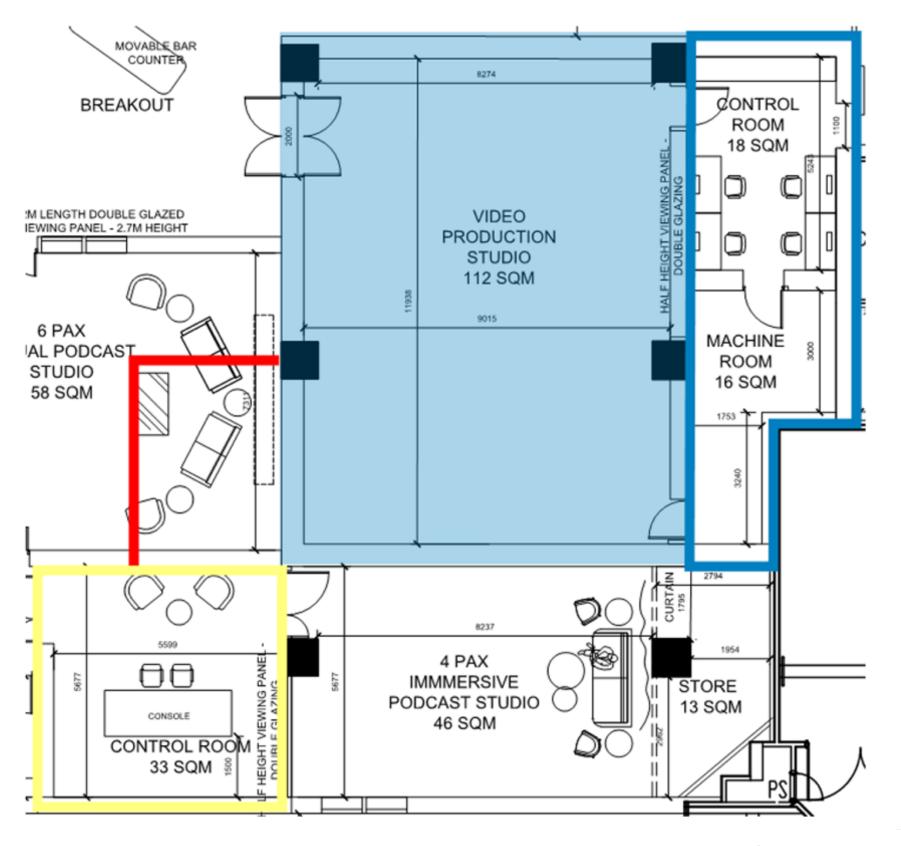


### Broadcast Audio Mixing for Live Venues

- Multi-purpose Studio and Video Production studio will be Live venues, with live audio mixers.
- Audio mix for media distribution is very different from live mix. For critical broadcast event, audio can be routed to Editsuite suite or Immersive Audio CR for broadcast mixing.



Multipurpose Studio to Edit Suite #2 (physical audience mix & online audience)



<u>Video Production Studio</u> to <u>Immersive Podcast Control Room</u> (surround sound mix)

Inferred from videos that were publicly released

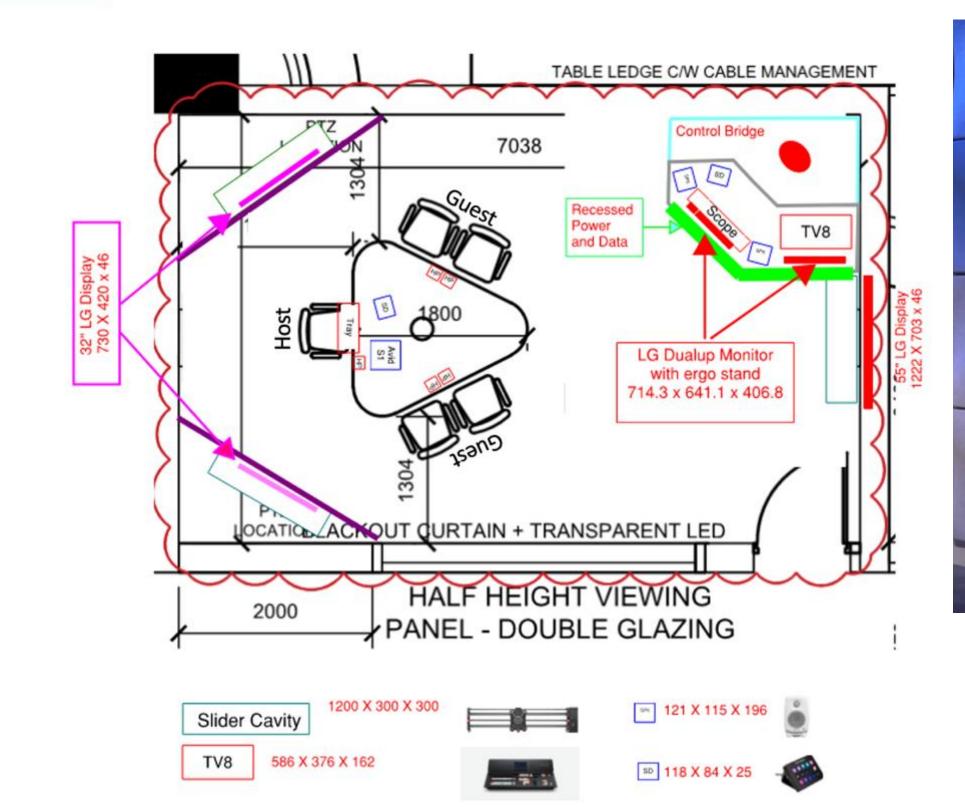
# OUTCOMES



### **Daily Podcast Studio**

### Daily Podcast Studio – Layout

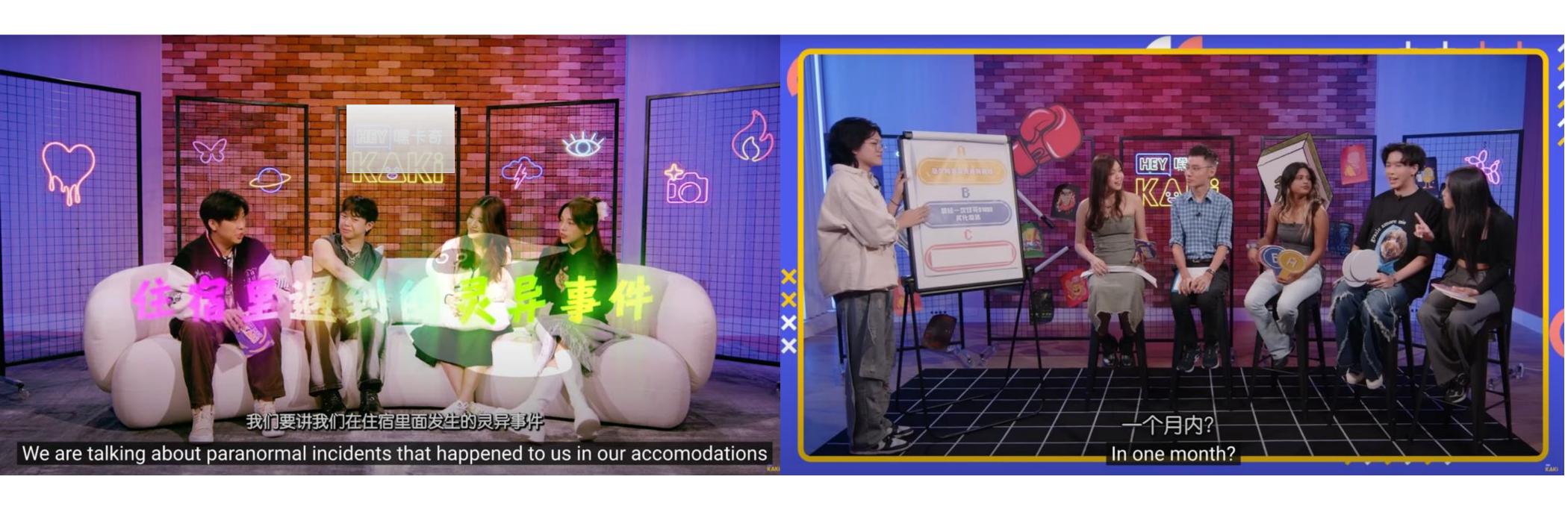




### Visual Podcast Studio – Video Podcast



### Visual Podcast Studio - Talkshow



# Immersive Podcast Studio – Video Podcast



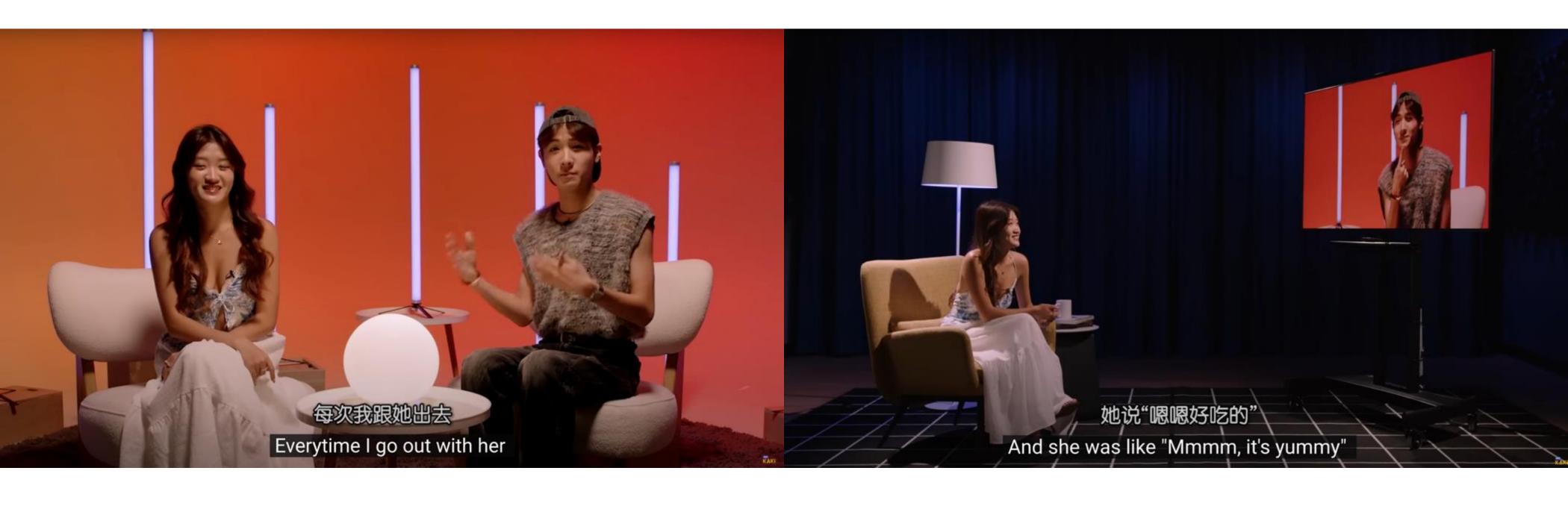
# Immersive Podcast Studio – Auxilliary Lighting



# Immersive Podcast Studio – Music Podcast



## Distributed Production?



### Conclusions

The facility completed testing and commissioning in January 2024, embodying the integration of Form, Culture, and Technology—a design philosophy that enhances media production capabilities while addressing cultural diversity and evolving technological demands (Katz & Ahern, 2019).

In this presentation, the project showcased the transformation of a production space traditionally focused on on-demand audio, now expanded to include video, and further pushing boundaries with immersive and XR formats.

# THANK YOU!

